

| Item | Contents | Unit |
|-------------------------------|---------------------------------|------|
| Size | 8.01 | inch |
| Resolution | 1600 x 3(RGB) x 480 | / |
| Interface | LVDS | / |
| Technology type | a-si TFT | / |
| Pixel pitch | 40.5(H)x121.5(V) | um |
| Pixel Configuration | R.G.B stripe | |
| Outline Dimension (W x H x D) | 208.0 x 73.0 x 5.4 | mm |
| Active Area | 194.4 x 58.32 | mm |
| Display Mode | Transmissive, Normally Black | / |
| Source Driver IC | HX8249 | |
| Gate Driver IC | HX8678 | |
| Backlight Type | LED | / |





Record of Revision

| Date | Revision No. | Summary |
|------------|--------------|--------------------|
| 2016-06-15 | 1.0 | Rev 1.0 was issued |
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1. Scope

This data sheet is to introduce the specification of ASI-T-8011648A5LN/D active matrix TFT module. It is composed of a color TFT-LCD panel, driver ICs, FPC and a backlight unit. The 8.01'' display area contains 1600×3 (RGB) $\times 480$ pixels.

2. Application

Digital equipments which need color display, rearview mirror, driving recorder etc.

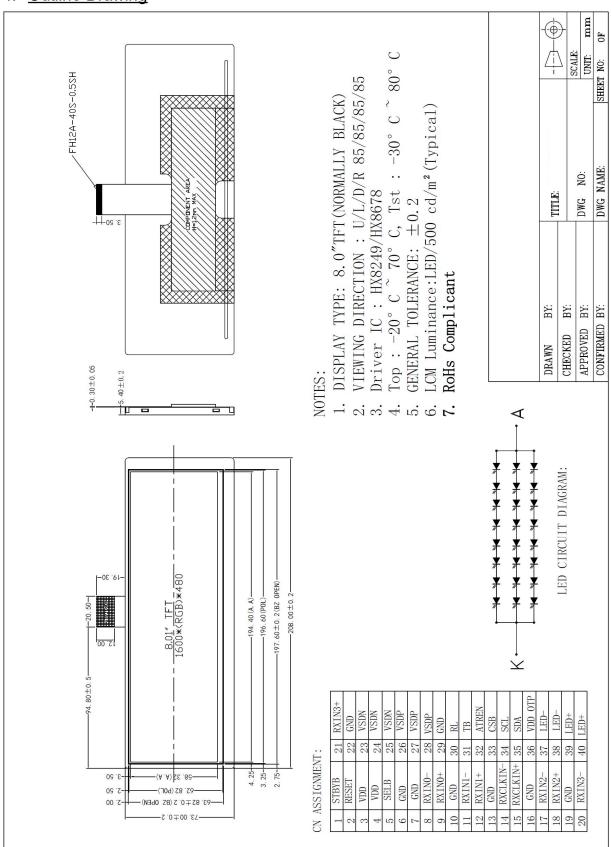
3. General Information

| ltem | Contents | Unit |
|-------------------------------|---------------------------------|------|
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| Backlight Type | LED | / |





4. Outline Drawing







5. Interface signals

The recommended connector is HIROSE FH12A-40S-0.5SH or equivalent.

| Pin No. | Symbol | I/O | Function | Remark |
|---------|----------|-----|---------------------------------------|--------|
| 1 | STBYB | ı | Enable IC | Note2 |
| 2 | RESET | I | Reset IC | Note3 |
| 3 | VDD | Р | Digital power_3.3V | +3.3V |
| 4 | VDD | Р | Digital power_3.3V | +3.3V |
| 5 | SELB | ı | 6bit/8bit mode select | Note3 |
| 6 | GND | Р | Ground | |
| 7 | GND | Р | Ground | |
| 8 | RXIN0- | I | Negative LVDS differential data input | |
| 9 | RXIN0+ | I | Positive LVDS differential data input | |
| 10 | GND | Р | Ground | |
| 11 | RXIN1- | ı | Negative LVDS differential data input | |
| 12 | RXIN1+ | I | Positive LVDS differential data input | |
| 13 | GND | Р | Ground | |
| 14 | RXCLKIN- | I | Negative LVDS differential data input | |
| 15 | RXCLKIN+ | ı | Positive LVDS differential data input | |
| 16 | GND | Р | Ground | |
| 17 | RXIN2- | ı | Negative LVDS differential data input | |
| 18 | RXIN2+ | I | Positive LVDS differential data input | |
| 19 | GND | Р | Ground | |
| 20 | RXIN3- | I | Negative LVDS differential data input | |
| 21 | RXIN3+ | I | Positive LVDS differential data input | |
| 22 | GND | Р | Ground | |
| 23 | VSDN | Р | Power for Driver IC | -5.5V |
| 24 | VSDN | Р | Power for Driver IC | -5.5V |
| 25 | VSDN | Р | Power for Driver IC | -5.5V |
| 26 | VSDP | Р | Power for Driver IC | +5.5V |
| 27 | VSDP | Р | Power for Driver IC | +5.5V |
| 28 | VSDP | Р | Power for Driver IC | +5.5V |
| 29 | GND | Р | Ground | |
| 30 | RL | ı | Horizontal shift direction | Note5 |
| 31 | ТВ | ı | Vertical shift direction | Note5 |
| 32 | ATREN | I | Only for OTP program | |
| 33 | CSB | - | SPI | |
| 34 | SCL | - | SPI | |
| 35 | SDA | - | SPI | |

¹ Edgewater St, Staten Island, NY 10305 * Tel. 718-720-0018 * 718-720-0225 * Email: sales@allshore.com



| 36 | VDD_OTP | Р | 7.5V for OTP program | |
|----|---------|---|----------------------|--|
| 37 | LED- | Р | LED cathode | |
| 38 | LED- | Р | LED cathode | |
| 39 | LED+ | Р | LED anode | |
| 40 | LED+ | Р | LED anode | |

Note 1: I: input, O: output, P: Power/Ground

Note 2: STBYB="H(3.3V)": normal operation;

STBYB="L(GND)": timing controller, source driver will turn off, all output are High-Z Note 3: Suggest to connect with an RC reset circuit for stability, Normally pull high.

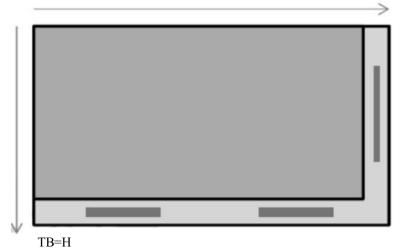
 $(47k\Omega+0.1 \text{ uF or external MCU control})$

Note 4: If LVDS input data is 8 bits, SELB must be set to High.

Note 5:

| Scan Conti | ol Input | Scanning direction |
|------------|----------|---------------------------|
| RL | ТВ | Scanning direction |
| VDD | VDD | Up to down, left to right |
| GND | VDD | Up to down, right to left |
| VDD | GND | Down to up, left to right |
| GND | GND | Down to up, right to left |







6. Absolute maximum Ratings

The followings are maximum values which, if exceed, may cause faulty operation or damage to the unit. The operational and non-operational maximum voltage and current values are listed in the table as below:

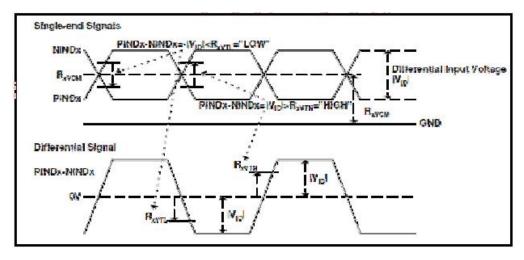
| Parameter | Symbol | MIN | MAX | Unit | Remark |
|-----------------------|--------|-----|-----|------|--------|
| Power Supply Voltage | VDD | 2.8 | 3.5 | V | Note |
| Operating Temperature | TOP | -20 | +70 | င | |
| Storage Temperature | TST | -30 | +80 | °C | |

Notes: Permanent damage to the device may occur if maximum values are exceeded functional operation should be restricted to the condition described under normal operating conditions.

7. Electrical Specifications

7.1 Electrical characteristics

| | Item | Symbol | MIN | TYP | MAX | Unit | Remark |
|-----------------------------|---|--------|------|-----|-------------|------|--------|
| Power Sup | oply Input Voltage | VDD | 3.0 | 3.3 | 3.6 | V | |
| Power Supply Ripple Voltage | | VRP | - | - | 50 | mV | |
| Power Co | nsumption | PDD | TBD | TBD | TBD | W | 1,2 |
| | Differential input high threshold voltage | VLVTH | 100 | | 300 | mV | |
| | Differential input low threshold voltage | VLVTL | -300 | | -100 | mV | |
| Interface | Common input voltage | VLVC | 1 | 1.2 | 1.7- Vid /2 | V | |
| | Differential input voltage | Vid | 0.2 | - | 0.6 | V | |
| CMOS | Input high threshold voltage | VIH | 2.6 | - | 3.3 | V | |
| interface | Input low threshold voltage | VIL | 0 | - | 0.8 | V | |





Note 1: The supply voltage is measured and specified at the interface connector of LCM.

The current draw and power consumption specified is for VDD = 3.3V, Frame rate fV = 60 Hz and Clock frequency = 52.59 MHz. Test Pattern of power supply current is Black.

Note 2: The duration of rush current is about 2ms and rising time of power input is 1 ms(min)

7.2 Panel Electrical Specifications

| Parameter | Symbol | MIN | ТҮР | MAX | Unit | Remark |
|---------------------------|--------|------|------|------|------|--------|
| Digital Voltage | VDD | 3.0 | 3.3 | 3.6 | V | |
| Power for driver IC & GMA | VSDP | 5.4 | 5.5 | 5.6 | V | |
| Power for driver IC & GMA | VSDN | -5.6 | -5.5 | -5.4 | V | |

7.3 LED Backlight

| Item | Symbol | MIN | ТҮР | MAX | Unit | Remark |
|-----------------|--------|------|-------|------|------|--------------|
| Forward Current | IF | | 20 | 25 | mA | For each LED |
| Forward Voltage | VF | 23.2 | 25.6 | 27.2 | V | |
| LED life time | | - | 25000 | | Hr | |

Note1: The LED driving condition is defined for each LED channel.

Note2: Under LCM operating, the stable forward current should be inputted. And forward voltage is for reference only.

Note3: Optical performance should be evaluated at Ta=25℃ only If LED is driven by high current, high ambient temperature & humidity condition. The life time of LED will be reduced. Operating life means brightness goes down to 50% initial brightness. Typical operating life time is estimated data.



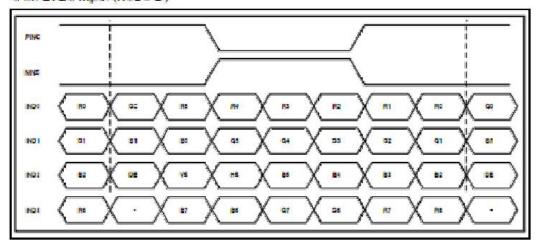
8. Signal timing specifications

8.1 Timing Parameters (Sync mode)

| B | Constant | Values | | | | |
|-----------------------|----------|--------|-------|-------|------|--------|
| Parameter | Symbol | Min. | Тур. | Max. | Unit | Remark |
| DCLK Frequency | Fdclk | 48.69 | 52.59 | 60.83 | MHz | |
| Horizontal valid data | Thd | | 1600 | | DCLK | |
| Hsync pulse width | Thpw | 1 | 2 | 140 | DCLK | |
| Hsync back porch | Thbp | 5 | 16 | 141 | DCLK | |
| Hsync front porch | Thfp | 19 | 44 | 155 | DCLK | |
| 1 Horizontal line | Th | 1656 | 1660 | 1760 | DCLK | |
| Vertical valid data | Tvd | | 480 | | Н | |
| Vsync pulse width | Tvpw | 1 | 2 | 90 | Н | |
| Vsync back porch | Tvbp | 5 | 5 | 91 | Н | |
| Vsync front porch | Tvfp | 5 | 43 | 91 | Н | |
| 1 Vertical field | Tv | 490 | 528 | 576 | Н | |

Notes: This product is sync mode.

8-bit LVDS input (HSD='L')



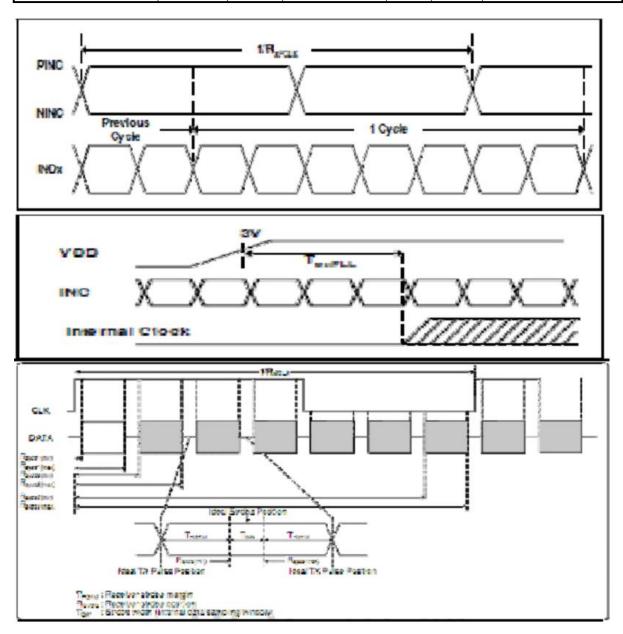




8.2 LVDS Rx Interface Timing Parameter

The specification of the LVDS Rx interface timing parameter is as below:

| <u>.</u> | | | 0 1 | | | |
|------------------------|-----------|-------|--------------|-------|------|---|
| Parameter | Comple el | | Values | | | |
| | Symbol | Min. | Тур. | Max. | Unit | Remark |
| Clock frequency | RxFCLK | 51.02 | 52.59 | 54.17 | MHz | |
| Input data skew margin | TRSKM | 500 | - | - | ps | VID = 400mV RxVCM = 1.2V RxFCLK = 52.59 MHz |
| Clock high time | TLVCH | - | 4/(7*RxFCLK) | - | ns | |
| Clock low time | TLVCL | - | 3/(7*RxFCLK) | - | ns | |
| PLL wake-up time | TenPLL | | | 150 | us | |



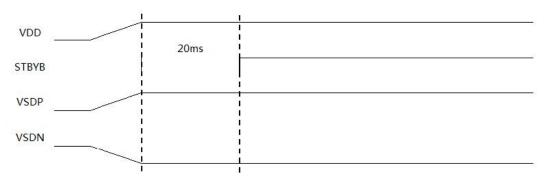


8.3 Input Signals , Basic Display Colors & Gray Scale of Colors

| Color & Gray Scale | | | Input Data Signal | | | | | | | | | | | | | | | | | | | | | | |
|--------------------|-------------|----------|-------------------|----|----------|--------------|----|----------|----|----------|----|-----------|----|----------|------------|----|----|----------|----|------------|----|--------------|----|----|------------|
| | | Red Data | | | | Green Data | | | | | | Blue Data | | | | | | | | | | | | | |
| | | R7 | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7 | G6 | G5 | G4 | G3 | G2 | G1 | G0 | В7 | B6 | B 5 | B4 | B3 | B2 | B1 | B 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic Colors | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Basic Colors | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Δ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Darker | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray Scale | \triangle | | | | 7 | 1 | | | | | | | , | 1 | | | | <u> </u> | | | | | | | |
| of Red | ∇ | | | | , | \downarrow | | | | | | | | ļ | | | | | | | | \downarrow | | | |
| | Brighter | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | ∇ | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | \triangle | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray Scale | Darker | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| of Green | \triangle | <u> </u> | | | | 1 | | | | | 1 | | | | | | | | | | | | | | |
| of Green | ∇ | | | | , | ļ | | | | | | | , | ļ | | | | | | | | \downarrow | | | |
| | Brighter | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | ∇ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | \triangle | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| | Darker | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Gray Scale | Δ |). | | | 1 | | | <u> </u> | | | | | | 1 | | | | | | | | | | | |
| of Blue | ∇ | | | | , | ļ | | | | | | | , | 1 | | | | | | | | ļ | | | |
| | Brighter | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 |
| | ∇ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | \triangle | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| Gray Scale | Darker | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| of White | \triangle | <u> </u> | | | | <u> </u> | | | | | | 1 | | | | | | | | | | | | | |
| | ∇ | <u> </u> | | | 1 | | | | | ↓ | | | | | | | | | | | | | | | |
| | Brighter | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 |
| | ∇ | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1_ | 1 | 1 | 1 | <u>.</u> 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |



8.4 Power Sequence Power on Sequence

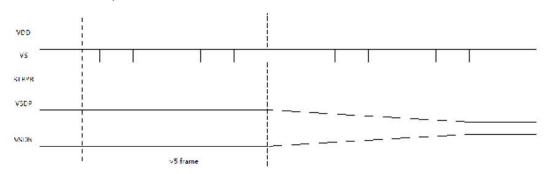


Note:

- 1. When the power supply VDD is 0V , keep the level of input signals on the low or keep high impedance.
- 2. Do not keep the interface signal high impedance when power is on.

 Backlight must be turn on after power for logic and interface signal are valid.

Power off Sequence





9. Optical Specification

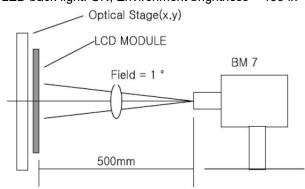
Ta=25℃

| Item | | Symbol | Condition | Min | Тур. | Max. | Unit | Remark | |
|------------------|-------|--------|-----------------------------|---------|-------|-----------|--------|----------------|--|
| Contrast Ratio | | CR | Normal | 700 | 900 | - | | Note1 Note2 | |
| Response Time | | Tg | $\theta = \Phi = 0^{\circ}$ | - | 25 | 35 | ms | Note1 Note3 | |
| View Angles | | ΘТ | | - | 85 | - | | | |
| | | ΘВ | CD > 10 | - | 85 | - | D | Note 4 | |
| | | ΘL | CR≧10 | - | 85 | - | Degree | Note 4 | |
| | | ΘR | | - | 85 | - | | | |
| Chromati city | White | х | | | 0.304 | | | | |
| | wnite | У | | Тур0.03 | 0.336 | | | | |
| | Red | х | | | 0.613 | | | | |
| | Red | У | | | 0.338 | Tun 10.03 | | Note5, | |
| | Green | х | | | 0.280 | Typ.+0.03 | | Note1 | |
| | Green | У | | | 0.547 | | | | |
| | Blue | х | Normal | | 0.140 | | | | |
| | ыие | У | $\theta = \Phi = 0^{\circ}$ | | 0.155 | | | | |
| Luminance | | L | | 450 | 500 | - | cd/m² | Note1 Note6 | |
| Color Gamut | | - | | 45 | 50 | - | % | NTSC | |
| Gamma Scale | | | | 1.9 | 2.2 | 2.5 | | | |
| Uniformity | | , U | | 70 | 75 | - | % | Note1 Note7 | |

Note 1: Definition of optical measurement system.

Temperature = 25°C (±3°C)

LED back-light: ON, Environment brightness < 150 lx





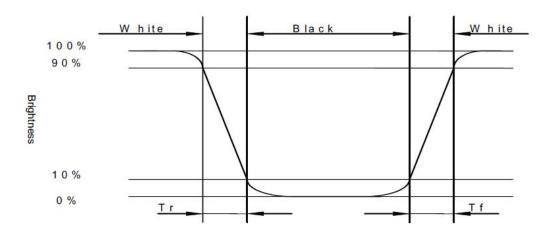


Note 2: Contrast ratio is defined as follow:

 $Contrast Ratio = \frac{Surface Luminance with all white pixels}{Surface Luminance with all black pixels}$

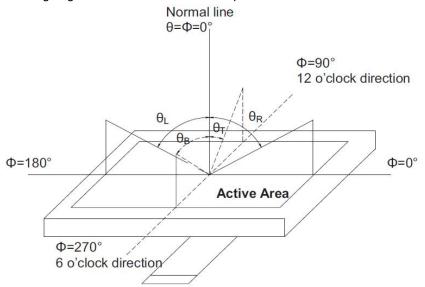
Note 3: Response time is defined as follow:

Response time is the time required for the display to transition from black to white (Rise Time, Tr) and from white to black(Decay Time, Tf).



Note 4: Viewing angle range is defined as follow:

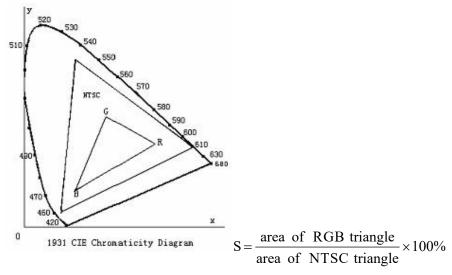
Viewing angle is measured at the center point of the LCD.





Note 5: Color chromaticity is defined as follow: (CIE1931)

Color coordinates measured at center point of LCD.



Note 6: Luminance is defined as follow:

Luminance is defined as the brightness of all pixels "White" at the center of display area on optimum contrast.

Note 7: Luminance Uniformity is defined as follow:

Active area is divided into 9 measuring areas (Refer Fig. 2). Every measuring point is placed at the center of each measuring area.

$$Uniformity (U) = \frac{\text{Minimum Luminance(brightness) in 9 points}}{\text{Maximum Luminance(brightness) in 9 points}}$$

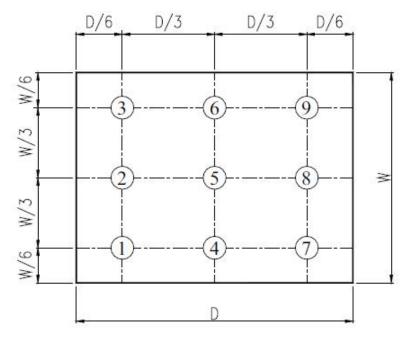


Fig. 2 Definition of uniformity



10. Environmental / Reliability Tests

| No | Test Item | Condition | Judgment criteria | | | | |
|----|---|--|--|--|--|--|--|
| 1 | High Temp Operation | Ts=+70℃, 120hrs | Per table in below | | | | |
| 2 | Low Temp Operation | Ta=-20℃, 120hrs | Per table in below | | | | |
| 3 | High Temp Storage | Ta=+80℃, 120hrs | Per table in below | | | | |
| 4 | Low Temp Storage | Ta=-30℃, 120hrs | Per table in below | | | | |
| 5 | | Ta=+40°C, 90% RH 120 hours | Per table in below (polarizer discoloration is excluded) | | | | |
| 6 | Thermal Shock (Non-operation) | -30°C 30 min~+85°C 30 min, Change time:5min, 10 Cycles | Per table in below | | | | |
| 7 | ESD (Operation) | C=150pF, R=330Ω,5points/panel Air:±8KV, 5times; Contact:±4KV, 5 times; | Per table in below | | | | |
| 8 | Wihration (Non-operation) | Frequency range:10~55Hz, Stroke:1.5mm Sweep:10Hz~55Hz~10Hz 2 hours for each direction of X.Y.Z. | Per table in below | | | | |
| 9 | Shock (Non-operation) | 60G 6ms, ±X,±Y,±Z 3times, for each direction | Per table in below | | | | |
| 10 | Height:80 cm, Prop Test 1 corner, 3 edges, 6 surfaces | | Per table in below | | | | |

| INSPECTION | CRITERION(after test) |
|------------------------|---|
| Appearance | No Crack on the FPC, on the LCD Panel |
| Alignment of LCD Panel | No Bubbles in the LCD Panel No other Defects of Alignment in Active area |
| Electrical current | Within device specifications |
| Function / Display | No Broken Circuit, No Short Circuit or No Black line No Other Defects of Display |



11. Precautions for Use of LCD Modules

11.1 Safety

The liquid crystal in the LCD is poisonous. Do not put it in your mouth. If the liquid crystal touches your skin or clothes, wash it off immediately using soap and water.

11.2 Handling

- A. The LCD and touch panel is made of plate glass. Do not subject the panel to mechanical shock or to excessive force on its surface.
- B. Do not handle the product by holding the flexible pattern portion in order to assure the reliability
- C. Transparency is an important factor for the touch panel. Please wear clear finger sacks, gloves and mask to protect the touch panel from finger print or stain and also hold the portion outside the view area when handling the touch panel.
- D. Provide a space so that the panel does not come into contact with other components.
- E. To protect the product from external force, put a covering lens (acrylic board or similar board) and keep an appropriate gap between them.
- F. Transparent electrodes may be disconnected if the panel is used under environmental conditions where dew condensation occurs.
- G. Property of semiconductor devices may be affected when they are exposed to light, possibly resulting in IC malfunctions.
- H. To prevent such IC malfunctions, your design and mounting layout shall be done in the way that the IC is not exposed to light in actual use.

11.3 Static Electricity

- A. Ground soldering iron tips, tools and testers when they are in operation.
- B. Ground your body when handling the products.
- C. Power on the LCD module before applying the voltage to the input terminals.
- D. Do not apply voltage which exceeds the absolute maximum rating.
- E. Store the products in an anti-electrostatic bag or container.

11.4Storage

- A. Store the products in a dark place at $+25^{\circ}\text{C} \pm 10^{\circ}\text{C}$ with low humidity (40% RH to 60% RH). Don't expose to sunlight or fluorescent light.
- B. Storage in a clean environment, free from dust, active gas, and solvent.

11.5 Cleaning

- A. Do not wipe the touch panel with dry cloth, as it may cause scratch.
- B. Wipe off the stain on the product by using soft cloth moistened with ethanol. Do not allow ethanol to get in between the upper film and the bottom glass. It may cause peeling issue or defective operation. Do not use any organic solvent or detergent other than ethanol.

11.6 Cautions for installing and assembling

Bezel edge must be positioned in the area between the Active area and View area. The bezel may press the touch screen and cause activation if the edge touches the active area. A gap of approximately 0.5mm is needed between the bezel and the top electrode. It may cause unexpected activation if the gap is too narrow. There is a tolerance of 0.2 to 0.3mm for the outside dimensions of the touch panel and tail. A gap must be made to absorb the tolerance in the case and connector.

